VARIABLE DESCRIPTIONS FOR SOCCER_DATA.DTA

Identification Variables

PLAYER_ID
Player Identification Number

PLAYER_NAME
Player Name
Source: ESPN *Soccernet*

NATIONALITY
Name of Player Country of Origin
Source: ESPN *Soccernet*

NATION
Player Country of Origin (World Bank Country Code)
Source: ESPN *Soccernet*

YEAR
Soccer Season
Source: ESPN *Soccernet*

TEAM
Player Team
Source: ESPN *Soccernet*

POSITION
Player Field Position
Source: ESPN *Soccernet*

LEAGUE
Player League
Source: ESPN *Soccernet*

NUM_COUNTRY
Total observations from player's country of origin

1. Violence Variables

YELLOW_CARD
Yellow cards per player-season
Source: ESPN *Soccernet*

RED_CARD
Red cards per player-season
Source: ESPN *Soccernet*

2. Civil Conflict Variables

CIVWAR
Number of civil war years in home country (1980-2005)
Source: PRIO/Uppsala Armed Conflict Data

WAR_BEFORE
Number of civil war years pre-birth
Source: PRIO/Uppsala Armed Conflict Data

WAR_AFTER
Number of civil war years post-birth
Source: PRIO/Uppsala Armed Conflict Data

3. Control Variables

A. Country Characteristics

R_LAW
Degree of rule of law (2005-2006)
Source: Worldwide Governance Indicators (WGI)

INCOME
Income per capita (PPP) (2006 USD)
Source: World Development Indicators (2007)

LN_INCOME
Log of income
Source: World Development Indicators (2007)

B. Player Characteristics

AGE
Age
Source: ESPN *Soccernet*

WEEKLY_WAGE
Weekly Salary (in '000 USD)
Sources: *Football Manager*, 2005, and *World Soccer Manager*, 2006

LN_WAGE
Log of weekly_wage
Sources: *Football Manager*, 2005, and *World Soccer Manager*, 2006

CONTRACT
Transfer Fee (in '000 USD)
Sources: *Football Manager*, 2005, and *World Soccer Manager*, 2006

LN_CONTRACT
Log of contract
Sources: *Football Manager*, 2005, and *World Soccer Manager*, 2006

GAMES_START
Number of games started per player-season
Source: ESPN *Soccernet*

GAMES_SUB
Number of games as substitute per player-season
Source: ESPN *Soccernet*

GOALIE
Player field position indicator. Coded "1" if goalie, "0" otherwise.
Source: ESPN *Soccernet*

DEFENDER
Player field position indicator. Coded "1" if defender, "0" otherwise.
Source: ESPN *Soccernet*

FORWARD
Player field position indicator. Coded "1" if forward, "0" otherwise.
Source: ESPN *Soccernet*

MIDFIELD
Player field position indicator. Coded "1" if midfield, "0" otherwise.
Source: ESPN *Soccernet*

GOALS
Number of goals scored per player-season
Source: ESPN *Soccernet*

C. Player Regions of Origin

AFRICA
Region of origin indicator. Coded "1" if Africa, "0" otherwise.
Source: ESPN *Soccernet*

ASIA
Region of origin indicator. Coded "1" if Asia, "0" otherwise.
Source: ESPN *Soccernet*

LAC
Region of origin indicator. Coded "1" if Latin America or Caribbean, "0" otherwise.
Source: ESPN *Soccernet*

EAST_EUROPE
Region of origin indicator. Coded "1" if Eastern Europe, "0" otherwise.
Source: ESPN *Soccernet*

OECD
Region of origin indicator. Coded "1" if OECD, "0" otherwise.
Source: ESPN *Soccernet*

D. Soccer Leagues

ENGLISH
League indicator. Coded "1" if English Premier League, "0" otherwise.
Source: ESPN *Soccernet*

CHAMPIONS
League indicator. Coded "1" if UEFA Champions League, "0" otherwise.
Source: ESPN *Soccernet*

FRENCH

League indicator. Coded "1" if French League, "0" otherwise.
Source: ESPN *Soccernet*

GERMAN

League indicator. Coded "1" if German League, "0" otherwise.
Source: ESPN *Soccernet*

ITALIAN

League indicator. Coded "1" if Italian League, "0" otherwise.
Source: ESPN *Soccernet*

SPANISH

League indicator. Coded "1" if Spanish League, "0" otherwise.
Source: ESPN *Soccernet*