

1. VARIABILITY IN VOICE QUALITY

The acoustic signal

- input to the perceptual system
- highly variable
- critical for formulating models of voice quality and talker recognition

Prototype-based models for voice identity perception

- **Population prototype**: A context-dependent "average-sounding" voice residing at the center of a multidimensional acoustical voice space
- **Reference pattern**: Each voice's unique deviations from the group prototype

To what extent does the phonological structure of a language impact acoustic variation in voice spaces for individual and populations of speakers?

HYPOTHESIS: A few biologically relevant measures will emerge commonly across languages, while some variance will depend on the structure of the language.

Language	Tone	Phonation	Speaker	Speech task
Hmong	Y	Y	F: 5 M: 3	Story reading
English	Ν	Ν	F: 50 M: 50	Sentence reading, spontaneou phone conversatio
Seoul Korean	N; specific phrase intonation patterns	Ν	F: 5 M: 5	Sentence reading

2. LANGUAGE DATASETS

3. METHOD

Variable categories	Acoustic variables		
Pitch	FO		
Formant	F1, F2, F3, F4, formant dispersion (FD;		
frequencies	average interval between formants)		
Harmonic source	H1*–H2*, H2*–H4*, H4*–H2kHz*,		
spectral shape	H2kHz*–H5kHz		
Source/spectral	CPP, energy, subharmonics ratio (SHR)		
noise			
Variability	coefficients of variation (CoV) for all		
	measures		

- Acoustic variables were measured every 5 ms on vowels and approximants using VoiceSauce.
- PCA was performed on the acoustic data (values of *moving* averages & moving coefficients of variation).

A cross-linguistic investigation of acoustic voice spaces

Yoonjeong Lee¹, Marc Garellek², Christina Esposito⁴³ and Jody Kreiman¹

¹Department of Head and Neck Surgery, David Geffen School of Medicine at UCLA; Department of Linguistics, University of California, Los Angeles ²Department of Linguistics, University of California, San Diego; ³Department of Linguistics, Macalester College yoonjeonglee@ucla.edu | linguistylee.com



6. THE STRUCTURE OF ACOUSTIC VOICE SPACES

Results revealed both substantial similarities and differences across languages:

- variance.
- regardless of language spoken.
- acoustic data.

Language effect



- phrasal/accentual information.
- variation only in Hmong voices.
- variance within and across talkers.

- remaining variability being idiosyncratic.
- relevant factors.
- speaker perception.



Across languages and speaker groups 7-9 PCs are extracted for F groups and M groups, accounting for 70% (HF), 68% (HM), 71%(EF), 64% (EM), 67% (KF), and 68% (KM) of the cumulative

Reference patterns for speakers are mainly computed over the balance between higher harmonic amplitudes and inharmonic energy (degree of perceived breathiness or brightness) and over formant dispersion (speaker identity & vocal tract length),

The first three PCs are largely shared across speakers, together accounting for ~50% of the explained variance in the underlying

The remaining PCs, cumulatively explaining ~20% of the variance, differ widely across speakers.

FO variability commonly emerged for Hmong and Korean voices. Hmong: tonal contrast in the phonology

Korean: Seoul speakers' systematic use of F0 for

Difference from English: FO variability only emerged in English speakers' spontaneous speech, not read speech

H1-H2 (correlated with phonation) accounted for substantial

Unlike English, for Hmong and Korean voices, lower formant

frequencies (i.e., **vowel quality**) account for the most acoustic

7. CONCLUSION

These results further replicate our findings that the same small set of acoustic variables characterizes acoustic variability across virtually all voices, regardless of language spoken.

Patterns of acoustic variability in multi-talker spaces are largely similar to the patterns found within speakers.

However, this shared structure accounts for about a half of acoustic variability in the individual and group data, with

Our findings suggest that acoustic voice spaces are shaped by both biologically and phonologically (language-specifically)

This might be a mechanism for the "own language" advantage in

Prototypes may not be "average tokens" but may instead be specified by a very small number of acoustic attributes.