How Initiators End Their Wars?*

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^{*}As quickly as possible or else.

REGIME TYPE AND WAR OUTCOME

We know that

A) Democracies are more likely to win

(Bennett & Stam 1998, Reiter & Stam 2002, Clark & Reed 2003)

But also that

B) Regime does not affect settlement terms

(Werner 1998)

Q: How do we reconcile these findings?

A: Theory of endogenous war termination.

ENDOGENOUS WAR TERMINATION

War as a coercive learning process:

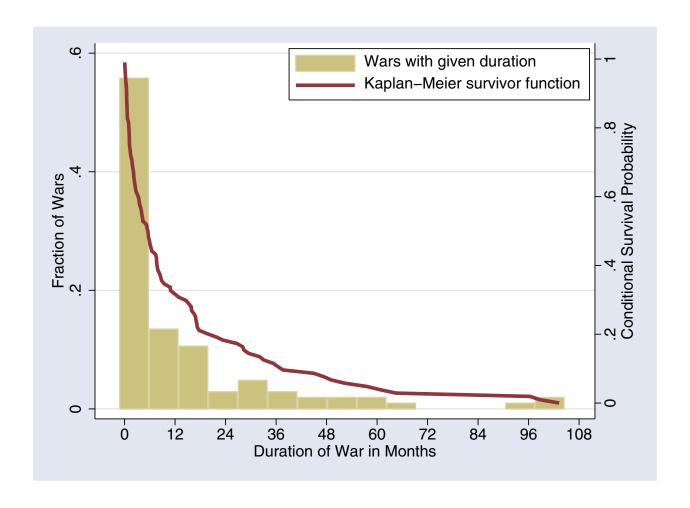
(Filson & Werner 2002, Powell n.d., Slantchev 2003b, Smith & Stam n.d.)

- War aim is to persuade opponent to settle
- War is a method for influencing expectations
- Both sides transmit and interpret information to form expectations
- Information from strategically manipulable (diplomacy) and non-manipulable (battlefield) sources
- Outcomes endogenous to fighting and diplomacy because these provide new information.
 - ⇒Duration should help explain the outcome.

HYPOTHESES FOR TODAY

- (H1) More uncertainty ⇒ Longer wars
 Uncertainty about military/resource capabilities. Without "sufficient" uncertainty, there is no incentive to delay settlement for better terms.
- (H2) Longer war ⇒ Worse outcome for initiator
 Initiator gradually learns it will have to offer better terms as its opponent has stayed in conflict that long.

EMPIRICAL DURATION OF WAR



- 104 interstate wars, one observation per war
- mean duration: 14 months
- median duration: 5.6 months

RESEARCH DESIGN

 To predict duration: accelerated-time failure loglogistic hazard model with robust standard errors.

This produces estimates for duration, which we then plug into the outcome model.

• To predict *outcome*: ordered probit model with bootstrapped standard errors.

Because estimates are not data, we have to account for error, so we use bootstrapping.

 Monte Carlo Simulations: estimation and fundamental uncertainty. This model predicts the expected duration of war based on pre-war indicators.

Military Parity:

$$1 - \frac{|\mathsf{MILPER}_1 - \mathsf{MILPER}_2|}{\mathsf{MILPER}_1 + \mathsf{MILPER}_2}$$

Range: 0 (severe asymmetry) to 1 (parity)

- Resource Parity
- Democratic Initiator

This model predicts expected outcome using predicted duration, pre-war indicators, and new intrawar information.

Outcome: ordered categorical
 Defeat (11), Concessions (30), Gains (37), Victory (26)

Predicted Duration of War

from duration model

 Relative Rate of Loss: fraction of military personnel divided by total rate of loss for both

Range: .0001 (favor initiator) to .98 (opponent)

Balance of Reserves: population ratio

Range: .03 (favor opponent) to .98 (favor initiator)

- Democratic Initiator
- Democratic Initiator Losses

ANALYSIS OF WAR DURATION

	Coeff.	Std.Err.
Military parity	1.17**	(.54)
Reserve parity	68	(.53)
Terrain	3.37***	(.72)
Contiguity	.26***	(.07)
Number of states	.14**	(.07)
Total population reserves	60	(.69)
Total military personnel	.00	(.00)
Democratic initiator	76^{**}	(.32)
constant	-1.76^{**}	(.71)
gamma	.76	(.05)
N	104	
Wald χ^2	94.11	
DF	8	
Prob. $> \chi^2$	<.0001	
Log likelihood	-176.72	

^{***} p < .01; ** p < .05; * p < .10

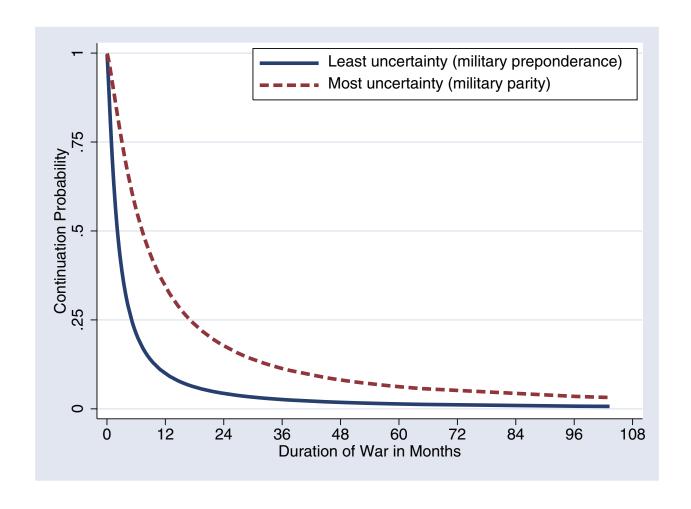
GOODNESS OF FIT OF DURATION MODEL

	Mean	Median	Std.Dev	Min	Max
Observed	13.94	5.62	20.94	.03	103.27
Predicted	8.55	4.79	10.22	.40	52.38
Error	-5.39	4 1	18.99	-93.78	36.08
Absolute Error	10.34	3.78	16.79	.03	93.78

Benchmark: Bennett & Stam 1996 (17 variables)

Absolute Error 13.00 5.1

EFFECT OF UNCERTAINTY ON DURATION



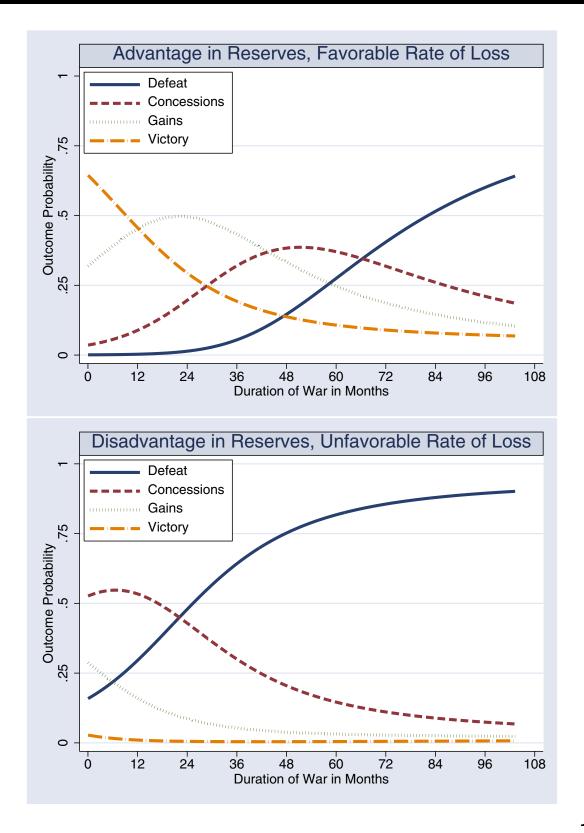
ANALYSIS OF WAR OUTCOMES

	Coeff.	95% Conf. Int.
Predicted war duration	-0.04	(-0.08, -0.01)
Prewar reserves balance	2.08	(1.06, 3.22)
Prewar military balance	-2.32	(-4.01, -0.80)
Rate of loss	-2.58	(-3.86, -1.35)
Issue salience	-0.49	(-0.93, -0.10)
Pre-armistice negotiations	-0.37	(-0.87, 0.07)
Democratic initiator	-0.05	(-0.55, 0.50)
Democratic initiator losses	-0.01	(-0.09, 0.02)
cut point 1	-3.93	(-5.39, -2.61)
cut point 2	-2.35	(-3.63, -1.21)
cut point 3	-0.82	(-2.03, 0.32)

GOODNESS OF FIT OF OUTCOME MODEL

	Predicted				
Observed	Defeat	Conc.	Gains	Victory	Total
Defeat	4	5	2	0	11
Concessions	3	17	9	1	30
Gains	0	7	24	6	37
Victory	0	0	9	17	26
Total	7	29	44	24	104
Correct	60	3 (61%)			
Modal	37 (36%)				
Error reduction		39%			

EFFECT OF DURATION ON OUTCOME



- More uncertainty ⇒ longer wars
- Long wars ⇒ bad outcome for initiator
- Even though:
 - ♦ More resources ⇒ better outcomes
 - ♦ Favorable new info ⇒ better outcomes

New info more important:

- ♦ More resources + bad info ⇒ bad outcome
- ♦ Less resources + good info ⇒ good outcome
- Democracies initiate short wars,
 but in short wars initiators do well in general.

Democratic initiators will generally win, but regime type would not influence terms.