Photoshop Assignment

COGS3 – Introduction to Computing
Goals of this assignment

01 Introduce you to the joys of Photoshop

02 Use fun tutorials online to learn and grow your skills

03 Become comfortable with Photoshop
Your assignment will consist of completing a total of three tutorials.

Complete **one** tutorial from **each** category.

**Category A Text effects:**
- Make a poster for an event (real or imagined) using the text effects.
- [https://tutsplus.com/authors/rose?_ga=2.206699095.595700861.1518466987-970519786.1518466987](https://tutsplus.com/authors/rose?_ga=2.206699095.595700861.1518466987-970519786.1518466987)

**Category B Photo manipulation:**
- You can use the assets from the tutorial or use your own or have a combination.
- All assets must be turned-in within an “assets” folder
- [https://tutsplus.com/authors/jenny-le?_ga=2.177508577.595700861.1518466987-970519786.1518466987](https://tutsplus.com/authors/jenny-le?_ga=2.177508577.595700861.1518466987-970519786.1518466987)

**Category C Cinemagraph:**
- Create your own cinemagraph
- [https://www.youtube.com/watch?v=2DUoSim_BJ4](https://www.youtube.com/watch?v=2DUoSim_BJ4)
Create a slideshow of your work

- All your work and associated assets must be placed in your Photoshop folder in your account. Put it in a folder called:
  - `photoshop_assets`
- Your Photoshop file (with all of the layers showing your work) must also be uploaded into your `photoshop_assets` folder.
- Put your slideshow in:
  - `public_html/photoshop_slideshow/
- Create a slideshow linking images associated with your work journey. For each tutorial/image provide:
  - (a) short caption or description of your work,
  - (b) why you selected that tutorial (your inspiration), and
  - (c) what you learned from it.
- For each tutorial that you complete add the following three images in your slideshow:
  - An **image and link** of the tutorial you choose.
  - An image of your work in progress
  - The **final image** – the result of your work.
- A word about the slideshow – you can style and use the JavaScript assignment as a basis for your webpage.
- Optional: you can use Bootstrap and/or JQuery.