Review of Week 9

HCI/Design Overview and Jobs for New College Grads

A Glimpse of Human-Computer Interaction

COGS1 – Winter 2020
1. What is HCI?
2. What is UX/UI?
3. What types of jobs are there for HCI majors?
4. What do you need to get a job in HCI?
5. What is a portfolio?
   a. What makes a good portfolio?
6. How can you make connections?
7. How should you apply for internships?
   a. What is a good way to prepare yourself for an internship?
8. When do you need graduate school for HCI?
   a. A Masters
   b. A PhD
9. What is “important thought time”?
10. What is the relation between HCI and Design at UCSD?
   a. What is the relationship between HCI and COGS?
11. How does technology shape our minds?
12. What are some important design innovations that have come from Dr. Hollan’s work?
13. How does design and technology impact society and politics?
   a. What is a deep fake?
14. What makes computers special?
15. How should we study design?
16. What is a digital fast?
   a. What can we learn from a digital fast?