# Cogs17 Neurobiology of Cognition Lecture 6: Other Perceptual Systems

# Vestibular System

Vestibular Organ, adjacent to Cochlea, consists of two complex structures that provide info for movement, balance

Semi-Circular Canals - Detect angular ac/deceleration - i.e. Rotation

- Three looped tubes, each in a different orthogonal (X, X, Z) plane, affected by head rotation
  - Filled with viscous fluid = **potassium-rich** (**K**+) **Endolymph**
- Hair Cell Receptors are embedded in gelatinous cupula (cap) = Crista ampullaris in the Ampullae at the base of each canal
  - When head begins to rotate, fluid in Ampulla lags behind movement; when head stops, fluid overshoots movement
  - This motion deforms cilia => alters NT release

Otolith ("Ear stone") Organs - Detect changes in head tilt relative to body

- Hair Cell receptors, embedded in gelatinous substance on which sit Calcium Carbonate crystals
- Two chambers ("Vestibular Sacs"): <u>Saculle</u>, lined with Hair Cells on its walls, <u>Utricle</u> with Hair Cells on its floor - Head <u>tilts, gravity makes crystals</u> shift against & <u>deform cilia</u> of Hair Cells => alters NT release

- In all of the above, deforming Hair Cells results in graded responses to subtle, 3D changes

- Bend cilia toward tallest cilia, open K+ gates wide, K+ enters => hypo-polarization, **increase Spontaneous** firing rate
- Bend cilia toward shortest cilia, <u>close K+</u> gates => hyper-polarization, <u>decrease Spontaneous</u> firing rate Both informative
- Returns to Spontaneous rate when static or at constant velocity
  - Therefore, Vestibular System only detects change in velocity/orientation

**PATHWAY**: Hair Cells => <u>Vestibular Ganglions</u>, whose axons form tract within  $\frac{8^{th} \text{ Cranial Nerve}}{8^{th} \text{ Cranial Nerve}}$  (nerve shared w/Audition)

- => <u>Vestibular Nuclei</u> of <u>Medulla</u> (source of nausea); some directly to <u>Cerebellum</u> (as feedback for acts that require <u>balance</u>)
- => Spinal Cord and many Brain Stem nuclei, including Pons, & Midbrain's <u>Red Nucleus</u> (Tegmentum) regulate <u>posture</u> and to <u>Superior Colliculus</u> to coordinate with vision (help determine which movements on retina from head vs. environment) and to <u>Cranial Nerves</u> (3,4,6) that control <u>Eye Movement</u>, to compensate for head (e.g. so can keep focus while head moves) => ?? Temporal Lobe – higher pathway little known
- **Motion Sickness** = When visual and/or motor feedback <u>inconsistent</u> with vestibular info, Medulla connections cause nausea e.g. In car, see environment stream by, but constant velocity so no vestibular change & no motor feedback
  - e.g. In outer space, move muscles & see environment change, but no gravity and rare acceleration so no vestibular change
  - e.g. Spin around, stop vestibular system still detects change for a while, eyes do not (=><u>Nystagmus</u>, eyes jump to compensate)

# Somatosensory System

Somatosensory Receptors of are two basic types - <u>Free Nerve Endings</u> and <u>Encapsulated Nerve Endings</u> - <u>Deformation</u> (or other physical impact on cell) => <u>Action potentials</u> in these Receptor cells

Free Nerve Endings respond to change in Temperature (Thermoreceptors) and pain & itch (Nociceptors)

- Plus many hair follicles have Free Nerve Endings (Follicle Receptors) coiled around them, just under the surface of the skin
  - When hair moved, receptor responds = Body hair a "reception" mechanism for increasing sensitivity to touch

# Encapsulated Nerve Endings respond to 1) various types of Touch and 2) Proprioception = internal muscle & organ movement

- Have various, layered, outer coverings that determine which kind of stimulus produces a response
- Meissner's have small Receptive Fields & are fast adapting so respond to rapid change (e.g slippage)
- Merkel's have small Receptive Fields & are slow adapting so for detail discrimination (e.g. reading Braille)
- Pacinians have large Receptive Fields & are fast adapting so respond to large scale changes (e.g. bend)
- Ruffinni's have large Receptive Fields & are slow adapting so respond to sustained, large-scale events (e.g. sit)

#### ACROSS-FIBER CODING demonstrated via "Selective Adaptation"

- There are two types of Temperature Receptors (both "Free Nerve Endings")
  - 1) "Warm Best" (which respond best to stimuli warmer than the skin, and fire faster as temperature increases)
  - 2) "Cool Best" (which respond best to stimuli cooler than the skin, and fire faster as temperature decreases)
- PLUS the range of temperatures to which each type responds OVERLAPS with the range of the other.

-As a result, temperature coded by the <u>distribution of activity across both types of receptors</u> = "Across fiber coding" - For example, about 89°F ( $32^{\circ}$ C) is "physiological zero" (does not feel either cold or hot) = Produces equal response

from Warm Best (WB) and Cool Best (CB) receptors - Thus the normal code for  $89^{\circ}F$  is "WB = CB" - Exposing the skin to a warmer temperature (such as  $105^{\circ}F$ ) produces a different code: "WB > CB"

- Chilling the hand (as by putting it in ice water) will **selectively adapt** the CB receptors more than the WB receptors,

- producing an **aftereffect** such that tepid water (89°F) will now feel warmer (more like 105°F)
- This is because the <u>89°F water now produces the code normally associated with 105°F (i.e. "WB > CB")</u>

There are two major <u>Pathways</u> for Somatosensory information:

Spinal-Thalamic - Free Nerve Endings enter Dorsal Root of Spinal Cord and synapse there.

- "Second-order" neurons cross over in Spinal Cord, ascend on contra-lateral side to synapse in contra-lateral VPN (Ventral Posterior Nucleus of the Thalamus) So, pathway is named for the sites of its first two synapses.
  Synapse in Spinal Cord plays a role in some reflexes (see upcoming Motor Processes lecture)
- Nerves are small in diameter & mostly **unmyelinated** so transmit relatively SLOWLY
- Medial Lemniscal Encapsulated Receptors enter Dorsal Root but, although one collateral of axon synapses there,
  - main fiber <u>ascends on the ipsi-lateral side</u> of the Spinal Cord, synapsing first on <u>ipsi-lateral</u> side of the <u>Medulla</u> Note: Longest nerve cells in body reach from toes to brain!
  - "Second-order" cells cross -over in Brain Stem (tract called "Medial Lemniscus") to synapse in contra-lateral **VPN**
  - Nerves are large and myelinated and thus transmit very FAST
- **Brown-Sequard Syndrome** Damage to only one side of spinal column (e.g. the right) will result in the reduction/loss of <u>touch and position</u> sense on the <u>ipsi-lateral</u> (right) side <u>below</u> the point of injury and the reduction/loss of <u>temperature and pain</u> detection on the <u>contra-lateral</u> (left) side <u>below</u> the point of injury.
- In Both Pathways: First major synapse occurs at place of cross-over
  - From VPN, message continues along contra-lateral side to S, and then S2, both in Parietal Cortex
- After S1, **Corpus Callosum** exchanges info, so S2 reacts to both sides, altho shows dominance for contra-lateral side Note that above are the primary pathways, but there are a variety of other collateral paths!

# Somatosensory Cortex:

- Post-Central Gyrus of Parietal Lobe, just posterior to Central Sulcus that separates Parietal/ Frontal Lobes
  - <u>Topological</u> maps of body surface: Feet, legs, body, arms, hands, face=<u>Penfield Map</u> ("homunculus", "little man")
    - Multiple parallel maps for touch, proprioception, temperature, and pain
- <u>Magnification Factor</u> = Any area with <u>small Receptive Field</u> and a <u>high density</u> of <u>high acuity</u> (1:1) receptors takes up a <u>disproportionately large</u> area of the cortical map (i.e. that body area is <u>magnified</u> in cortex like Fovea of retina)
  - Thus bizarre Penfield Map has large hands (object ID, manipulate, gesture) & mouth (speak, eat, kiss) vs. small torso

Gate Theory of endogenous Analgesia (pain reduction) via negative feedback from brain or body

- Nociceptors release Substance P in Spinal cord, stimulating "T Cells" to send message up to brain,
- But T Cell activity can be ihihbited by "closing the gate"...
- 1) Touch Receptors near source of pain are stimulated (e.g. scratch around mosquito bite!)
  - Collaterals synapse in Spinal Cord stimulates inhibitory inter-neurons (SG cells)
    - Inhbit T Cells from reacting to Substance P ("<u>Close the Gate</u>")
- 2) Periaqueductal Grey Area (PAG in Midbrain) releases inhibitory Endorphins ("endogenous morphine")
  - => Inhibits Inhibitory cells in **Raphe System** in hindbrain, allowing Raphe to send Excitatory NT to Spinal Cord => Stimulate inhibitory inter-neurons (SG cells) in Cord, inhbit T Cells from reacting to Substance P
- 3) <u>Within brain</u>, some cells that release Substance P have <u>NT receptor sites</u> on their <u>Terminals</u> that respond to inhibiting <u>Endorphins</u>
  - So, via **Axo-Axonal** connections, Endorphins directly inhibit Presynaptic release of Substance P in brain
    - e.g. On cue from Hypothalamus when sexual activity begins (anticipatory pain prevention)
    - e.g. During strenuous exercise (producing "Runner's high")
- <u>Acupuncture</u> may work by stimulating PAG Endorphin release, by directly stimulating inhibitory inter-neurons in cord, or <u>both</u>
  - Naloxone an Endorphin Antagonist blocks effects of Acupuncture